



elliott garage
software team



EGDR606

DRUM MACHINE



PATTERN PLAY

Choose one of the 16 patterns available and press the PLAY/STOP button to start the drum machine. EGDR606 will start playing the selected rhythm.

Rotate the TEMPO knob to set your desired tempo; you can enqueue another groove clicking again on one of the 16 step buttons.

When EGDR606 is playing, you can stop the sequencer with the STOP button - The sequencer will stop when reaching the last step (default is 16 steps).

You can change pattern bank at any moment, switching the 16 patterns that currently are playing.

PATTERN WRITE

Rotate the play mode knob on **WRITE**.

Now click on one of the 16 step buttons to choose what pattern you want to edit, and press the **START** button to listen to it.

User can edit each instrument individually, rotating the **INSTRUMENT** knob to choose the drum kit piece to edit.

When the flashing light that indicates the current position of the sequencer will reach the steps enabled for the selected instruments, the sound of the chosen drumkit piece will be triggered.

The step sequencer will be enlighten according to the pattern groove, and you can tap on the step you need to make the selected instrument plays.

You can alternatively press on **TAP** button to write the sound in real time.

The volume for sound with accent will be controlled by the **ACCENT** level knob in the top of the screen.

When the pattern writing has been finished, you have to rotate the play mode knob to **MANUAL PLAY**.

ERASE SOUNDS & PATTERNS

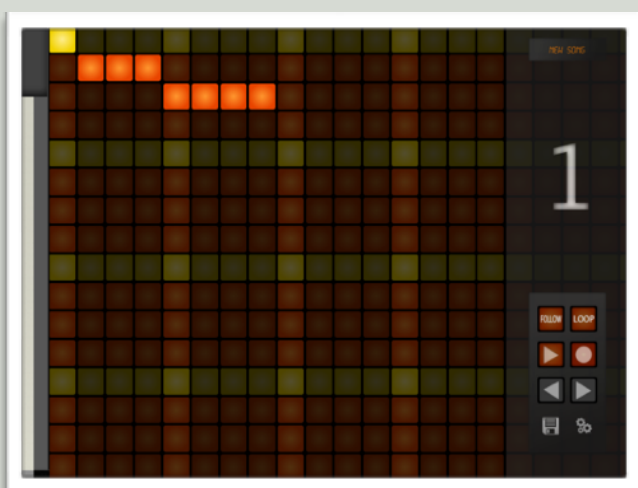
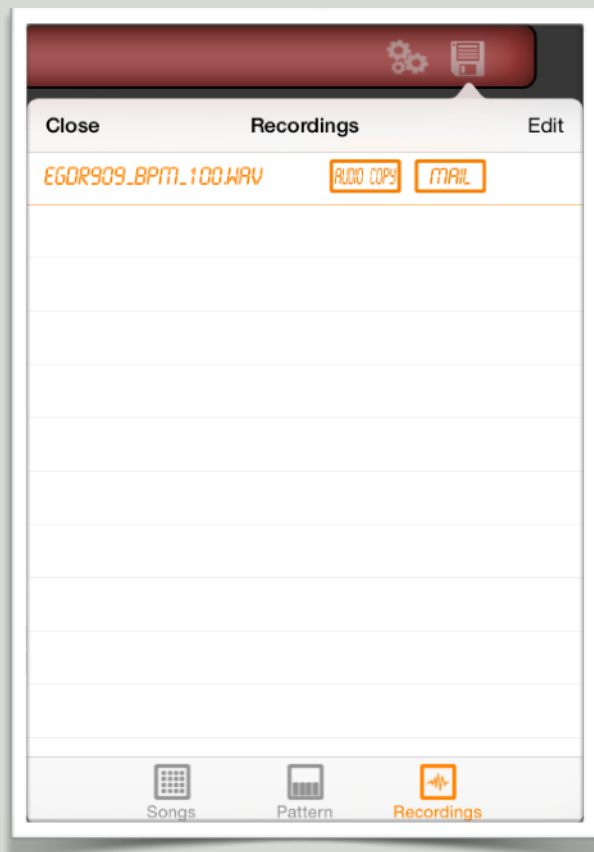
Hold down the **ERASE** button and click on one of the 16 patterns to completely clear it and prepare it to be written with a new groove.

In **WRITE** mode press the **ERASE** button to delete the selected sound.

RECORD YOUR PERFORMANCE & SHARE IT

Set EGDR606 in RECORD mode, to record and export your patterns audio.

When the record mode is enabled, just press the START button and play any pattern you want. When you will press the STOP button a recording of your performance will be saved into the SONGS/PATTERNS/RECORDINGS menu, accessible with the save icon.



SONG MODE

Left swipe on the screen to open the SONG view.

The 16 pads on each row will trigger one of the 16 patterns, allowing to write a song of a total of 48 patterns

The song and the patterns can be saved and recalled into the device memory.

SONG & PATTERNS SAVE

User songs and users patterns can be saved and recalled clicking on the SAVE icon.

In the PATTERNS section you can save all the rhythm memorized into the patterns bank with the related sound controls as they appear in the knob section.

In the SONGS section will be saved only the track as created in the song view - the related patterns MUST be saved in the PATTERNS section.



ADVANCED FEATURES & MIDI

The SETTINGS icon will open the ADVANCED & MIDI panel, to adjust the Swing value, to insert the BPM with TEMPO TAP, to enable WIST sync, to CLEAR the song view and to set the MIDI Channel.

EGDR606 can receive MIDI clock and MIDI Notes via CoreMIDI or Interapp, and it can send audio to Audiobus compatible apps.

MIDI NOTE MAPPING

BassDrum = MIDI note 36

SnareDrum = MIDI note 38

LowTom = MIDI note 43

HiTom = MIDI note 47

Cymbal = MIDI note 50

Open HiHat = MIDI note 37

Closed HiHat = MIDI note 39

